

# VIDEO GAME DESIGN



Go! Use the storyboard template below to draw and describe the main components of a video game you've played—or design a game of your own.

## GAME

### GOALS OF THE GAME:

- 1.
- 2.
- 3.

### SETTING(S) Sketches:

Description:

### CHARACTERS:

1. Sketch:

Description:

2. Sketch:

Description:

3. Sketch:

Description:

### MAJOR ACTION/PLOT

1. Sketch:

Description:

2. Sketch:

Description:

3. Sketch:

Description: